#### **Instructions for contributors**

#### Editorial policy

Mathematical Structures in Computer Science (MSCS) is a journal of theoretical computer science which focuses on the application of ideas from the structural side of mathematics and mathematical logic to computer science. The journal aims to bridge the gap between theoretical contributions and software design, publishing original papers or broad surveys with original perspectives in all areas of computing, provided that ideas or results from logic, algebra, geometry, category theory or other areas of logic and mathematics form a basis for the work. The journal also welcomes applications to computing based on the use of specific mathematical structures (e.g. topological and order-theoretic structures) as well as on proof-theoretic notions or results. In addition, it is interested in contributions in new interdisciplinary fields bridging computer science, quantum physics, mathematics and information theory. In particular, papers on mathematical formalisms for quantum computation, quantum information processing and communication will be considered.

The journal will also consider papers on computational modelling of epigenetic phenomena, protein-protein interactions, stochasticity in molecular cascades. Mathematical approaches to System Biology will be welcomed, within the broad framework of post-genomic views of embryogenesis and evolution.

The purpose of the journal is to increase the circulation of new very high standard results in fast growing areas which are currently influencing various aspects of actual computing. Indeed, this journal is not meant to be only a 'theory journal' but, by choosing as a theme the use of mathematical methods of Computer Science independently of their area of application, it aims to highlight connections among different topics and to encourage applications of theoretical contributions.

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