

ASYMPTOTIC PERFORMANCE OF A MULTISTATE COHERENT SYSTEM

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Abstract

An expression for the asymptotic or steady-state performance function is derived for a multistate coherent system when each component changes states in time according to a semi-Markov process, the stochastic processes being mutually independent. This generalizes the expression for system availability of a binary coherent system when the components are governed by mutually independent alternating renewal processes.

SEMI-MARKOV PROCESS; ASYMPTOTIC PERFORMANCE

1. Introduction

El-Newehi et al. [3] consider a multistate coherent system which is a natural generalization of a binary coherent system. Here a dynamic version of the system is considered and an expression for the asymptotic performance function is derived when each component changes states in time according to a semi-Markov process, the stochastic processes being mutually independent. The result generalizes that for system availability in [1] where the states of the components are governed by mutually independent alternating renewal processes.

In Section 2 the notation and description of a multistate coherent system is given, along with a definition of the performance function of the system. In Section 3 the dynamic semi-Markov model is defined and an expression for the asymptotic performance function derived, while in Section 4 the steady-state expression is derived for a special case of a multistate coherent system due to Barlow and Wu [2].

2. Notation and description of a multistate coherent system

The notation and description of the system is as in [3]. For each component and for the system itself we can distinguish among $M + 1$ states representing successive levels of performance ranging from perfect functioning (level M) down to complete failure (level 0). For component i , x_i denotes the corresponding state or performance level, $i = 1, \dots, n$; the vector $\mathbf{x} = (x_1, \dots, x_n)$ denotes the vector of states of components $1, \dots, n$. We assume that the state Φ of the system is a deterministic function of the states x_1, \dots, x_n of the components. Thus $\Phi = \phi(\mathbf{x})$, where \mathbf{x} takes values in S^n , $S = \{0, 1, \dots, M\}$ and Φ takes value in S .

The multistate coherent system (MCS) considered in [3] is a natural generalization of a binary coherent system and is defined there as follows. Let

$$(j_i, \mathbf{x}) = (x_1, \dots, x_{i-1}, j, x_{i+1}, \dots, x_n) \quad \text{where } j = 0, 1, \dots, M$$

$$(\cdot, \mathbf{x}) = (x_1, \dots, x_{i-1}, \dots, x_{i+1}, \dots, x_n) \quad \text{and } \mathbf{j} = (j, j, \dots, j).$$

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A system of components is said to be an MCS if its structure function Φ satisfies:

- (i) Φ is increasing (in each argument),
- (ii) For level j of component i , there exists a vector (\cdot, \mathbf{x}) such that $\Phi(j_i, \mathbf{x}) = j$ while $\Phi(l_i, \mathbf{x}) \neq j$ for $l \neq j, i = 1, \dots, n$ and $j = 0, 1, \dots, M$.
- (iii) $\Phi(j) = j$ for $j = 0, 1, \dots, M$.

Condition (ii) may be replaced by either of the two weaker coherency conditions mentioned in Griffith [4] without affecting any of the results to follow.

In [3] the performance function of the system is defined which is a generalization of the concept of reliability for a binary system.

Let X_i denote the random state of component $i = 1, \dots, n$, with

$$P[X_i = j] = P_{ij}, \quad P[X_i \leq j] = P_{i(j)}, \quad P[X_i \geq j] = Q_{i(j)},$$

where $j = 0, 1, \dots, M$. P_i represents the performance distribution of component i . Let $\mathbf{X} = (X_1, \dots, X_n)$ be the random vector representing the states of components $1, \dots, n$ where X_1, \dots, X_n are assumed to be statistically mutually independent. Then $\Phi(\mathbf{X})$ is the random variable representing the system state of the MCS having structure function Φ , with

$$P[\Phi(\mathbf{X}) = j] = P_j, \quad P[\Phi(\mathbf{X}) \leq j] = P(j), \quad j = 0, 1, \dots, M.$$

P represents the performance distribution of the system.

In [3] the performance function h of the system is defined as

$$h = h_p(\mathbf{p}_1, \dots, \mathbf{p}_n) = E[\Phi(\mathbf{x})]$$

where $\mathbf{p}_i = (p_{i0}, \dots, p_{iM})$ and $\mathbf{p} = (\mathbf{p}_1, \dots, \mathbf{p}_n), i = 1, \dots, n$.

3. A dynamic semi-Markov model

We consider a dynamic version of the system and study the asymptotic performance function h .

Each component changes states in time according to a semi-Markov process (SMP), the stochastic processes being mutually independent. The SMP for component i has parameters $\{\Pi_j^i, \mu_j^i, \mu_{jj}^i, j = 0, 1, \dots, M\}$ (see [6]), where Π_j^i is the steady-state probability of state j for the embedded Markov chain of SMP^i , μ_j^i is the mean time in state j of SMP^i , and μ_{jj}^i is the mean-cycle time for state j of SMP^i .

Let X_i^t denote the state of component i at time t with $p_{ij}^t = \Pr[X_i^t = j], i = 1, \dots, n; j = 0, 1, \dots, M$. Then [6], $p_{ij}^t \rightarrow p_{ij}^*$, as $t \rightarrow \infty$, where p_{ij}^* is the steady-state probability of being in state j for component i and is given by

$$(1) \quad p_{ij}^* = \frac{\mu_j^i}{\mu_{jj}^i} = \frac{\Pi_j^i \mu_j^i}{\sum_{k=0}^M \Pi_k^i \mu_k^i}.$$

For a continuous-time Markov chain these could be calculated from the rate or balance equations.

Then since [3], $h(\mathbf{p})$ is continuous (in fact, differentiable) with respect to \mathbf{p} , see [3], $h(\mathbf{p}^t) \rightarrow h(\mathbf{p}^*)$, as $t \rightarrow \infty$, where $\mathbf{p}^* = (\mathbf{p}_1^*, \dots, \mathbf{p}_n^*)$ is the vector of steady-state probabilities

$$\mathbf{p}_k^* = (p_{k0}^*, \dots, p_{kM}^*), \quad k = 1, \dots, n.$$

Thus the asymptotic system performance function, $h^*(\mathbf{p})$ is given by

$$(2) \quad h^*(\mathbf{p}) = h(\mathbf{p}^*) = h\left(\frac{\mu_0^1}{\mu_{00}^1}, \frac{\mu_1^1}{\mu_{11}^1}, \dots, \frac{\mu_M^1}{\mu_{MM}^1}, \dots, \frac{\mu_0^n}{\mu_{00}^n}, \frac{\mu_1^n}{\mu_{11}^n}, \dots, \frac{\mu_M^n}{\mu_{MM}^n}\right)$$

where each $\mu_{jj}^i = \sum_k \Pi_k^i \mu_k^i / \Pi_j^i, i = 1, \dots, n, j = 0, 1, \dots, M$. This is a generalization of the result mentioned in [1] for the system availability for a coherent binary system of n

components with structure function Φ and reliability h_ϕ governed by n mutually independent ARPs, namely, system availability

$$(3) \quad h' = h\left(\frac{\mu_1}{\mu_{1+v_1}}, \dots, \frac{\mu_n}{\mu_{n+v_n}}\right)$$

where μ_i is the mean time in state 0 ('on state') for component i and v_i is the mean time in state 1 ('off state') for component i , $i = 1, \dots, n$.

4. The Barlow–Wu model

As a special case we consider the MCS studied in [2]. Here we have p min-path sets $\{P_1, \dots, P_p\}$ defined as for a coherent binary system. The system state function $\Phi(\mathbf{x})$ for the MCS is defined by

$$(4) \quad \Phi(\mathbf{x}) = \max_{1 \leq r \leq p} \min_{i \in P_r} x_i.$$

Let Ψ represent the coherent structure function (as in the binary case) corresponding to the min-path sets $\{P_1, \dots, P_p\}$, and let h_ψ represent the reliability polynomial (as in the binary case) corresponding to Ψ . Then, as shown in [2],

$$(5) \quad P[\Phi(\mathbf{x}) \geq j] = h_\psi(\mathbf{Q}_j), \quad \mathbf{Q}_j = (Q_{1(j)}, \dots, Q_{n(j)}).$$

Hence the performance function h_ϕ , or simply h for the MCS as defined in [2] is in this case given by

$$(6) \quad h(\mathbf{p}) = \sum_{j=1}^M P[\Phi(\mathbf{X}) \geq j] = \sum_{j=1}^M h_\psi(\mathbf{Q}_j).$$

For the dynamic version of the model in [2], since, as $t \rightarrow \infty$,

$$\mathbf{Q}_j^t = \left(\sum_{k=j}^M p_{1k}^t, \dots, \sum_{k=j}^M p_{nk}^t\right) \rightarrow \left(\sum_{k=j}^M p_{1k}^*, \dots, \sum_{k=j}^M p_{nk}^*\right)$$

the asymptotic system performance function, $h(\mathbf{p})$ is in this case given by

$$h^*(\mathbf{p}) = \sum_{j=1}^M h_\psi\left(\sum_{k=j}^M p_{1k}^*, \dots, \sum_{k=j}^M p_{nk}^*\right)$$

or

$$\sum_{j=1}^M h_{\psi_j}\left(\sum_{k=j}^M p_{1k}^*, \dots, \sum_{k=j}^M p_{nk}^*\right)$$

if ψ varies with j in the more general model of Natvig [5].

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